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SWF Scout

Hits: 2,934

Description: SWF Scout is an ActiveX library for SWF flash movies generation from Visual Basic, Visual Basic.NET, Visual C#, ASP and ASP.NET

Even existing SWF flash movies can be used as templates to create new flash movies.

Main features: Ability to create SWF (flash) files without any additional libraries/applications required; Ability to create various shapes, buttons, text, text edits, morphing shapes, sprites; Ability to add sound (mp3 and wav) and video (FLV); Ability to create pre-loader for flash movies; Ability to convert EMF to SWF; Ability to load JPG, BMP, TIFF, PNG, GIF images; Ability to use load external SWF clips as sprites; Events and Actions support; "Real" hDC that can be used to draw shapes, text and using WinAPI GDI functions SWF output can be easily added to existing applications; Unicode and font embedding support; Transformations support; In-memory file generation support for use in ASP/ASP.NET (requires Web License);

Ability to use existing SWF files as templates to generate new flash movies; and much much more!

Resource Specifications	
Version:	1.35
Platform(s):	windows
Date Added:	Dec 11th, 2004
Last Updated:	Jun 19th, 2005
Author:	ByteScout

Average Visitor Rating:  **5.00** (out of 5)
Number of Ratings: 3 Votes

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