



HotScripts  
<http://www.hotscripts.com>  COM

## Flash Slot Machine

Hits: 302

**Description:** An all-vector, scaleable, slot machine game reminiscent of the old-style 1-payline, 3-reel, 6-icon machines.

An XML configuration file controls:

- \* button colors (off, up, over states)
- \* individual sound effect levels (spin, stop, coin drop, handle pull, winner loop)

It is possible to change the following within Flash:

- \* Payout amounts for each winning spin
- \* Payout odds by adjusting an array containing each reel's icon frequency. So for example, you could increase the likelihood of a '777' jackpot by increasing the number of 7s on each reel's icon array.
- \* The slot machine's vector reel icons
- \* The slot machine's 'skin'
- \* Money/Credit initial and reset amount

The file uses a Flash-based Shared Object 'cookie' to store the user's score.

### Resource Specifications

<b>Version:</b>	1.0
<b>Platform(s):</b>	windows, osx
<b>Date Added:</b>	Jul 13th, 2008
<b>Last Updated:</b>	Jul 17th, 2008
<b>Author:</b>	biteMedia

**Average Visitor Rating:**  **5.00** (out of 5)

Number of Ratings: 1 Votes

**Average Member Rating:**  **0.00** (out of 5)

Number of Reviews: 0 Reviews

### Other Links by This Member

[Flash Analogue Countdown Clock](#)

[Flash Animated Hit Counter](#)

[Flash Slot Machine](#)

[Flash Digital Counter](#)

